#### Notes for Assignment 2 Maths 323 fluids 2014

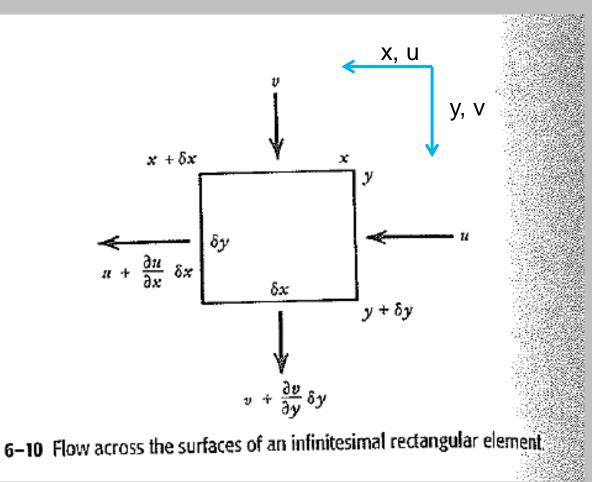
Continuity Equation (Sec 6-7) Force Balance (Sec 6-8) Stream Function (Sec 6-9) Postglacial Rebound (Sec 6-10) Angle of Subduction (Sec. 6-11) Diapirs (Sec 6-12) Stokes Flow (Sec 6-14)

#### Continuity Eqn:

For incompressible fluids—conservation of fluid "What goes in must come out"

$$\frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} = 0$$
  
where  
$$u = \frac{\partial x}{\partial t}; v = \frac{\partial y}{\partial t}$$

Note: For 2-D case, often y is used for the vertical direction—for 3-D, usually z is vertical.



#### Continuity Eqn:

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where  
$$u = \frac{\partial x}{\partial t}; v = \frac{\partial y}{\partial t}$$

3-D  $\vec{\nabla} \cdot \vec{u} = 0$ Or in longer form:  $\frac{\partial}{\partial x_{i}} (u_{j}(\vec{x})) = 0$ 

#### Compressible fluids (3-D)

$$\frac{\partial}{\partial t}(\rho(\vec{x})) + \frac{\partial}{\partial x_j}(\rho(\vec{x})u_j(\vec{x})) = 0$$

## Viscous stresses and force balance-2D

$$\vec{F} = m\vec{a}$$
 =0

) (Neglect celeration) Force and acceleration are vectors

 $\vec{F} = \sum_{i} \vec{f}_{i} = \sum_{i} \text{Pressure forces +}$ Viscous forces + gravity forces

$$\vec{F} = \sum_{i} \vec{f}_{i} = \left(\sum_{i} \left(\vec{p}_{i}a_{i} + \left(\sum_{j} \vec{\tau}_{ij}a_{ij}\right)\right) + \rho g V \hat{y}\right)$$

Gravity force acts only in vertical (y) direction

a=area, V=volume g=acceleration of gravity p=pressure  $\tau$ =stress  $\rho$ =density

## Viscous stresses and force balance-2D

 $x_1 = x$  $x_2 = y$ 

 $X_3 = Z$ 

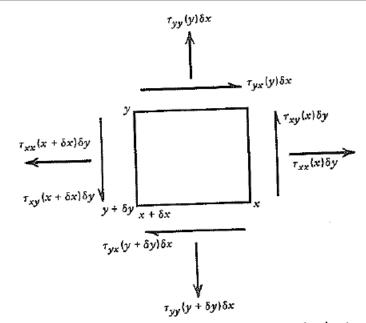
Book uses y=depth (2-D case)

 $y + \delta y$ 

**6-II** Pressure forces acting on an infinitesimal rectangular fluid element.  $p(y)\delta x$  y  $x + \delta x$   $\delta x$   $\delta y$   $p(x + \delta x)\delta y$   $\delta y$   $\delta y$   $\varphi(x) = p(x)\delta y$ 

 $p(y + \delta y) \delta x$ 

 Pressure=pos. inward —perpendicular to faces-Often assumed constant or Given by hydrostatic overburden (gravity acting on whole column above) 2) Gravity force =  $\rho^*$ (volume)\*g (just gravity on the element itself)



6-12 Viscous forces acting on an infinitesimal two-dimensional rectangular fluid element.

3) Viscous forces are due to fluid movement and are parallel or perpendicular to faces

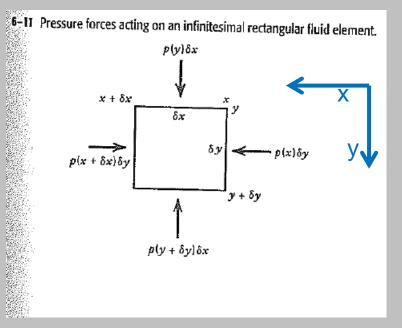
Pressure Forces 
$$\rightarrow$$
 always inward  

$$F = \sum_{i} f_{i} = (\sum_{i} (p_{i}a_{i} + (\sum_{j} \vec{\tau}_{ij}a_{ij})) + \rho g V \hat{y} \text{ a=area,}_{V=volume})$$

$$\sum_{i} p_{i}a_{i} = \vec{p}_{y}(y)dxdz + \vec{p}_{x}(x)dydz - \vec{p}_{y}(y+dy)dxdz - \vec{p}_{x}(x+dx)dydz + (p_{z}...)$$

Assume  $3^{rd}$  dimension, dz =1; write out explicitly x and y components

$$\sum_{i} p_{i}a_{i} = \vec{p}_{y}(y)dx + \vec{p}_{x}(x)dy - \vec{p}_{y}(y+dy)dx - \vec{p}_{x}(x+dx)dy$$



Note: Vector nature of pressure components in both y and x direction (z direction too, but is constant and neglected)

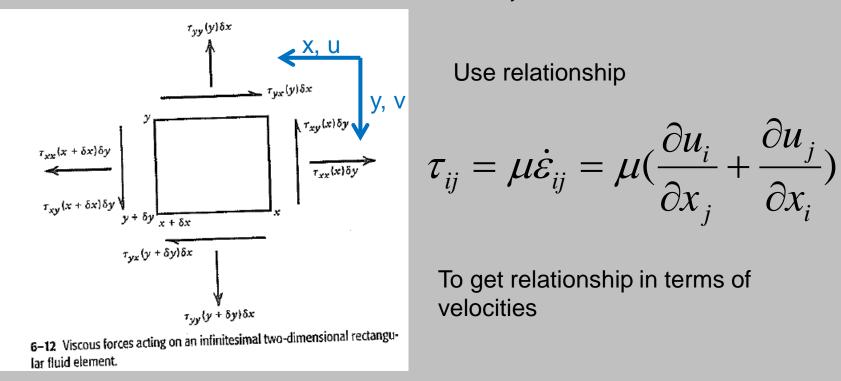
$$\vec{p}_x(x) - \vec{p}_x(x + dx) = \frac{-\partial p}{\partial x}\hat{x}$$
$$\vec{p}_y(y) - \vec{p}_y(y + dy) = \frac{-\partial p}{\partial x}\hat{y}$$

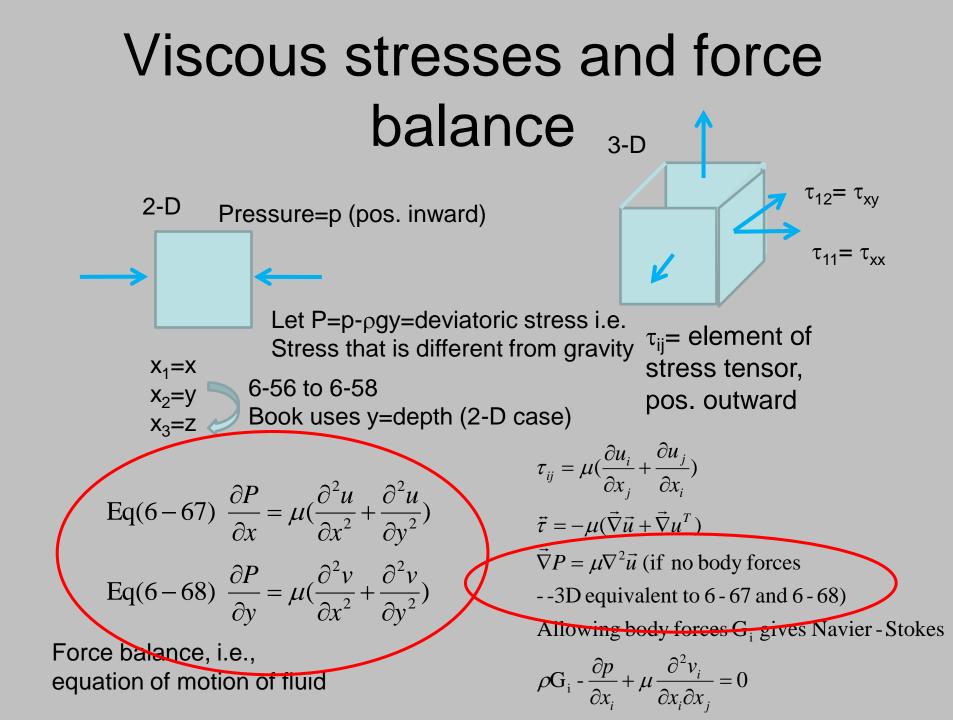
## Viscous forces-normal stresses act outwards here

 $F_{x}(viscous) = \tau_{xx}(x+dx)dydz - \tau_{yx}(y)dxdz - \tau_{xx}(x)dydz + \tau_{yx}(y+dy)dxdz$ 

 $F_{x}(viscous) = \tau_{xx}(x+dx)dy - \tau_{yx}(y)dx - \tau_{xx}(x)dy) + \tau_{yx}(y+dy)dx$ 

(Letting dz=1) Similar expression for  $F_{y}$ 





#### Stream Function $\psi$ --a potential

- Like P- and S-wave potentials in seismology, and potentials in quantum mechanics:
- Define  $\psi$  such that
- (2-D)  $u = -\frac{\partial \psi}{\partial v}; v = \frac{\partial \psi}{\partial x}$ 
  - Eq(6-67)  $\frac{\partial P}{\partial x} = \mu (\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2})$ Eq(6-68)  $\frac{\partial P}{\partial y} = \mu (\frac{\partial^2 v}{\partial x^2} + \frac{\partial^2 v}{\partial y^2})$

 $\vec{\psi} = (0,0,\psi)$  $\vec{u} = (u,v,0)$  $\vec{u} = \vec{\nabla} \times \vec{\psi}$ 

3-D

Substitute into previous equations

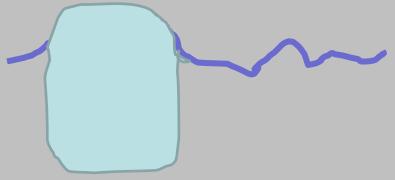
#### Eqn of motion reduces to Biharmonic Eqn:

- ∇<sup>4</sup> ψ=0
  Soln:
- Soln:  $Q = \int d\psi = \psi_B - \psi_A$

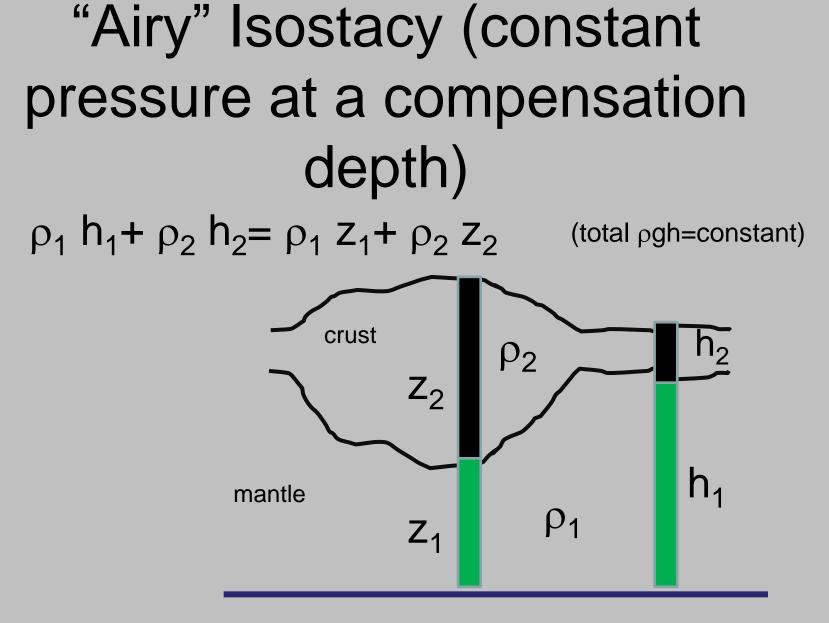
 Volumetric flow rate between two points is given by the difference in the stream function

#### Isostacy

- Solids floating on fluids displace their own weight in the fluid
- E.g., icebergs in water:



• "Airy" Isostacy:



Compensation depth

#### Gravity anomalies

- Earth's gravity field changes due to presence or absence of masses (density differences) of rock/air/water
- This is measurable with very sensitive instruments called gravimeters
- There are several types of corrections that need to be applied to be able to convert the gravity measurements to fields that depend on rock density.

#### Free air correction

 One of most important is the "free air correction". It corrects for the height difference between spots on the earth. (Gravity decreases as 1/R<sup>2</sup> from the center of the Earth so if you are higher, you are further away and gravity is somewhat smaller). Further details are in Turcotte & Schubert Ch 5 or ESCI 305 class.

#### Free air gravity anomaly

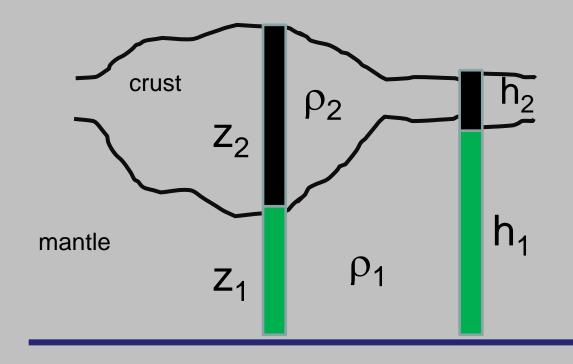
 For the purpose of the assignment question 6-12 all you need to know is that the free air gravity anomaly will be given by

$$g_{FA} = 2\pi\Delta\rho Gh$$

- Where ∆p=difference in density between two materials (here air vs mantle) G=universal gravitational constant
- *h*=distance over which density difference occurs

#### "Airy" Isostacy

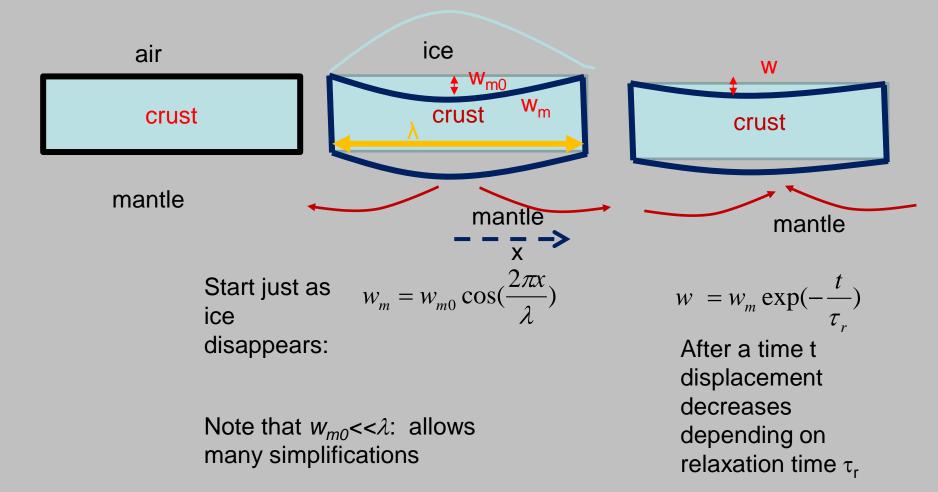
#### $\rho_1 h_1 + \rho_2 h_2 = \rho_1 z_1 + \rho_2 z_2$



Compensation depth

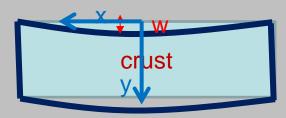
#### **Glacier effects**

Before glacier during glacier after glacier



#### Solve biharmonic equation

$$w_m = w_{m0} \cos(\frac{2\pi x}{\lambda})$$



mantle

 $\psi = A\sin(\frac{2\pi x}{\lambda})e^{-2\pi y/\lambda}(1 + \frac{2\pi y}{\lambda})$ 

- Solve Biharmonic equation  $\nabla^4 \psi = 0$ Use Separation of variables: Assume solution of Eq 6-80  $\psi = \sin(\frac{2\pi x}{\lambda})Y(y)$
- Show that it works
- Result:6-90 to 6-92
- Surprisingly simple result  $\begin{array}{l} u = ... \\ y = ... \\ w = w_m \exp(-\frac{t}{\tau_r}) \end{array}$  Where  $\tau_r$ =relaxation time depends on

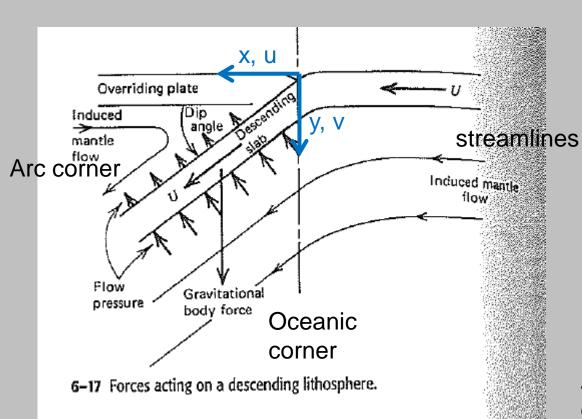
viscosity and other parameters

#### Image of postglacial rebound



http://en.wikipedia.org/wiki/File:Rebounding\_beach,\_among\_other\_things\_(9404384 095).jpg

### Angle of Subduction Good example of using boundary conditions for a slightly more complex problem—now need to include gravity.



Balance of Torques from

- a) Gravity
- b) Flow pressure induced by motion of descending lithosphere (trench suction)

Note tighter streamlines in corner due to geometry→ pressure difference from bottom to top of slab. Also note that both top & bottom flow pressures are in same direction.

Also—after calculations, top exerts more torque than bottom (similar to why airplanes fly)

#### Angle of subduction

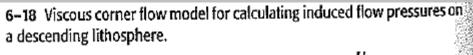
V

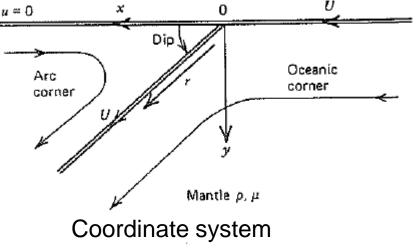
 Solution to continuity equation is the Biharmonic equation

 $\nabla^4 \psi = 0$ 

Assume sol'n:

- Plug into eqn and show that it works
- Use eqns that we learned this week to take derivatives of ψ to get u and v, and pressures τ from the flow.





$$v = (Ax + By) + (Cx + Dy) \arctan(\frac{y}{x})$$
$$u = -\frac{\partial \psi}{\partial y}; v = \frac{\partial \psi}{\partial x}$$
$$EQ 6-1 \qquad \mu \frac{du}{dy}$$

### Don't forget!

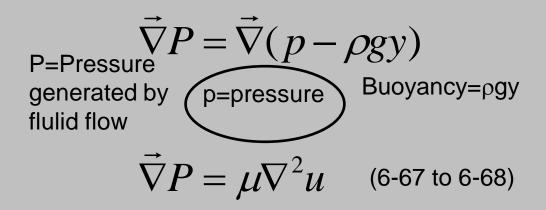
- Derivatives of tan and arctan
- Torque = Force x Distance (cross product—or take moment arm from perpendicular)
- Too hard to do general case—book does specific case of dip=45 degrees—you will do dip = 60 degrees.

### Diapirs (Rayleigh-Taylor Instabilities) (not nappies)

- Driven by gravity and density imbalances—high over low
- Examples:
  - Paint dripping
  - Mantle "drips"
  - Start of convection, plumes, lava lamps
  - Salt domes
- Could grow exponentially until it breaks up, or could die out--returning to original state (but not periodic—not elastic)

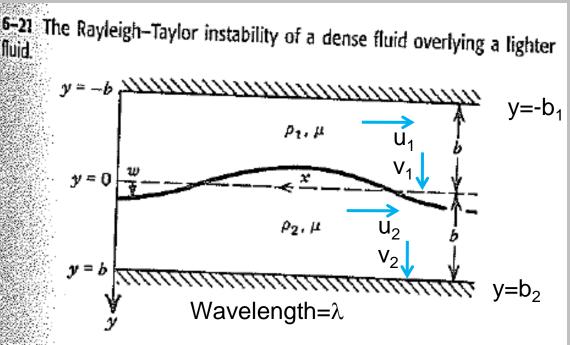
### Basic Eqn: Incompressible continuity Eqn $\vec{\nabla} \cdot \vec{u} = 0 \text{ or } \nabla^4 \psi = 0$

Balance Buoyancy Forces by Pressure Forces:



=0 if forces are in balance (e.g., eqn 6-151)

To solve eqn—introduce stream function  $\psi$  Like postglacial rebound or subducting plate—but boundary conditions differ



In general,  $b_1 \neq b_2$ 

Displacement w<< b<sub>1</sub> and b<sub>2</sub> -- approximation is very important –i.e., Interface shape is w=Acos2πx/λ

Because A is small, can treat interface as if it were at y=0 for the purposes of solving boundary conditions

- Boundary conditions:
  - 1)Rigid at top and bottom (-b<sub>1</sub> and b<sub>2</sub>)—no slip condition (u continuous)
  - $\therefore$  u=v=0 at y= -b<sub>1</sub> and b<sub>2</sub>
  - 2) Displacements and velocities and shear stress must be continuous across boundary between media (i.e., at interface, but since w is small, effectively y=0 here)

#### Guess solutions of $\boldsymbol{\psi}$

- $\psi_1$ ;  $\psi_2$  separate for each of top, bottom.
- $\psi$  is similar in form to postglacial rebound, but uses hyperbolic functions instead of simple sines and cosines:  $\sinh(x) = \frac{e^x - e^{-x}}{2}$

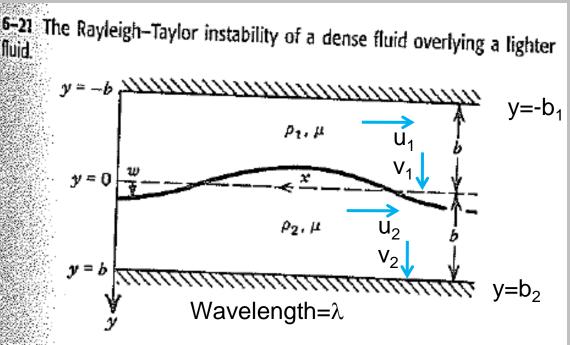
$$\cosh(x) = \frac{e^x + e^{-x}}{2}$$

$$\psi_1 = \sin\frac{2\pi x}{\lambda} (A_1 \cosh\frac{2\pi y}{\lambda} + B_1 \sinh\frac{2\pi y}{\lambda} + C_1 y \cosh\frac{2\pi y}{\lambda} + D_1 y \sinh\frac{2\pi y}{\lambda})(6-125)$$

(similar expression for  $\psi_2$ )

### Solve by:

- Show that both  $\psi_{1,2}$  are solns by substituting back into eqn,
- Determine  $u_{1,2}$  and  $v_{1,2}$  from derivatives of  $\psi_{1,2}$   $u_{1,2} = -\frac{\partial \psi_{1,2}}{\partial y}; v_{1,2} = \frac{\partial \psi_{1,2}}{\partial x}$
- Boundary conditions:
- u=v=0 at y= -b<sub>1</sub> and b<sub>2</sub> → u(x,y) become
   u<sub>1</sub>(x,-b<sub>1</sub>)=0; v<sub>1</sub>(x,-b<sub>1</sub>)=0
   u<sub>2</sub>(x,b<sub>2</sub>)=0; v<sub>2</sub>(x,b<sub>2</sub>)=0



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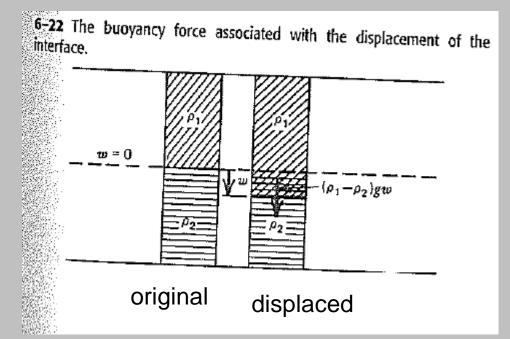
#### velocities and shear stress must be continuous across boundary between media (i.e., at y=0 here because w is small)

•  $u_1(x,0)=u_2(x,0); v_1(x,0)=v_2(x,0)$ 

$$\tau_{xy} = \mu(\frac{\partial u}{\partial y} + \frac{\partial v}{\partial x}) \text{ is same at boundary,}$$
$$\mu(\frac{\partial u_1(x,0)}{\partial y} + \frac{\partial v_1(x,0)}{\partial x}) = \mu(\frac{\partial u_2(x,0)}{\partial y} + \frac{\partial v_2(x,0)}{\partial x})$$

- (x dependence is purely a function of sin(2πx/λ))
- Another key—interface is moving with the same velocity as the fluid, so at y=0  $\frac{\partial w}{\partial t} = v(x,0)$

### Finally, balance forces--buoyancy and fluid flow pressure



$$(\rho_1 - \rho_2)gw = (P_2 - P_1) \text{ at } y = 0$$
Flow pressure found from integrating 6-72

Buoyancy

$$\frac{\partial P}{\partial x} = -\mu(\frac{\partial^3 \psi}{\partial x^2 \partial y} + \frac{\partial^3 \psi}{\partial y^3})$$

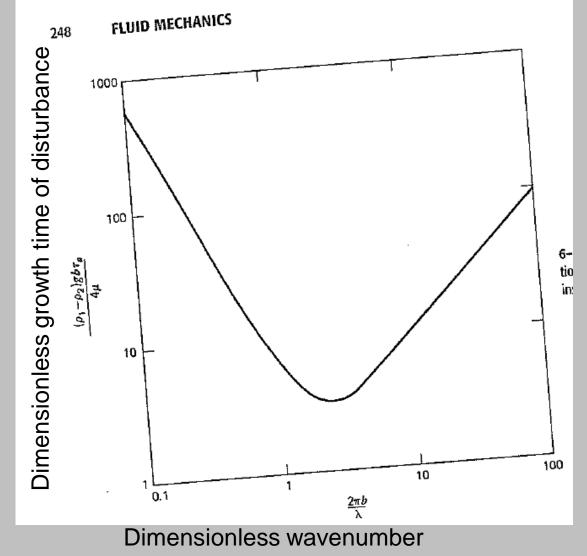
## Final solution after much algebra:

• Solution:

 $w = w_0 e^{t/\tau_a}$ 

- Where τ<sub>a</sub> is the growth time of the disturbance
- Is a function of sinh, cosh(2πb/λ) multiplied by

 $\frac{4\mu}{(\rho_2 - \rho_1)gb}$   $\tau_a$  depends on wavelength, but if have displacements at multiple wavelengths, fastest growing wavelength will dominate ( $\tau_a$  is a minimum)

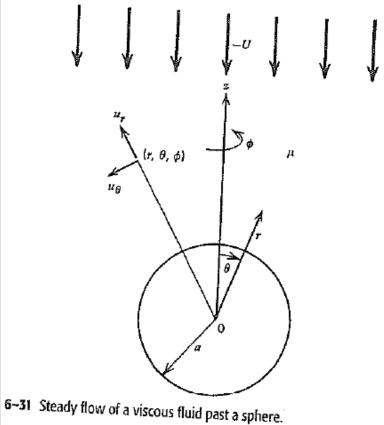


# Stokes' Flow: How fast does a body fall due to its own weight?

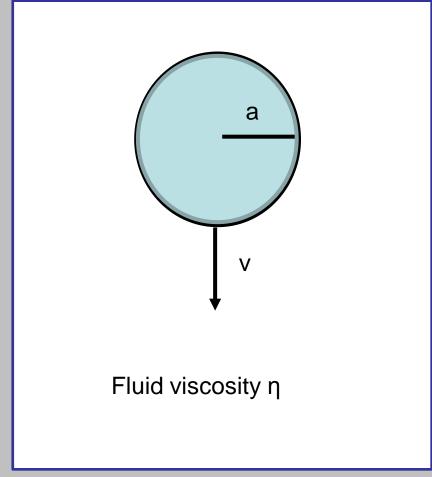
- Applies in limit of very viscous fluid, with Re<1 (reversible flow)</li>
- Applications:
  - Fall of pieces of slab
  - Rise of plumes/magma
  - Fall of metal probe



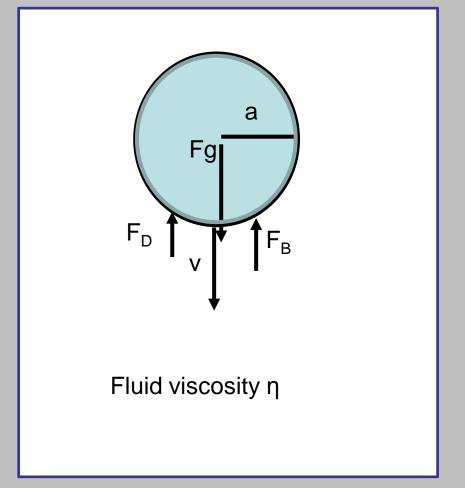
Ball rises through stationary fluid or fluid flows past stationary ball



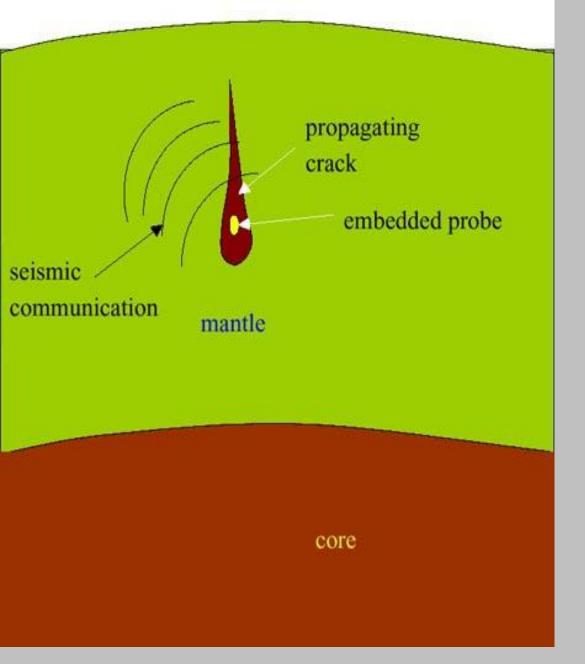
#### Sphere Falling in a Fluid



#### Sphere Falling in a Fluid



 $Fg + F_B + F_D = 0$ 



#### Fall of Iron into Core

Stevenson, David J. Mission to Earth's Core -A Modest Proposal. Nature, 423, 239-240, 2003.

About 1 week to get to core

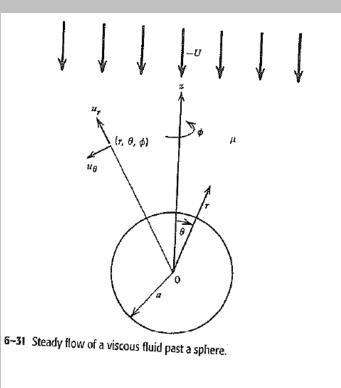
#### Balance gravity (Buoyancy) and Viscous drag forces

• Dominant equations: continuity equation and pressure equation again, same as before but now geometry and boundary conditions change

$$\vec{\nabla} \cdot \vec{u} = 0 \qquad \vec{\nabla} P = \mu \nabla^2 u$$

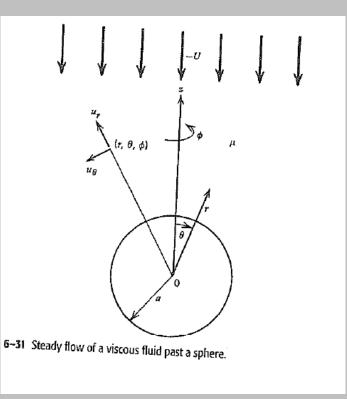
- Where P=p-pgy
- $\rho_f$ =density of fluid
- $\rho_s$ =denisty of sphere

$$\operatorname{Re} = \frac{\rho_f U(2a)}{\mu}$$



#### **Boundary Conditions**

• As  $r \rightarrow \infty$   $u_r \rightarrow -U$  in z direction  $u_r \rightarrow -U\cos\theta \quad u_{\theta} \rightarrow U\sin\theta$ No-slip on sphere: at r=a  $u_r = u_{\theta} = 0$ 



#### **Spherical Coordinates:**

Continuity equation becomes:

$$0 = \vec{\nabla} \cdot \vec{u} = \frac{1}{r^2} \frac{\partial}{\partial r} (r^2 u_r) + \frac{1}{r \sin \theta} \frac{\partial}{\partial \theta} (u_\theta \sin \theta) + (\frac{1}{r \sin \theta} \frac{\partial u_\phi}{\partial \phi})$$

But since  $u_{\Phi}$ =0, last term is 0

To solve equation, also need the Laplacian of u:

$$\nabla^{2}\vec{u} = \vec{\nabla}(\vec{\nabla}\cdot\vec{u}) - \vec{\nabla}\times(\vec{\nabla}\times\vec{u})$$
$$\vec{\nabla}\times\vec{u} = \frac{1}{r\sin\theta} \left[\frac{\partial}{\partial\theta}(u_{\phi}\sin\theta) - \frac{\partial u_{\theta}}{\partial\phi}\right]\hat{r} + \frac{1}{r} \left[\frac{1}{\sin\theta}\frac{\partial u_{r}}{\partial\phi} - \frac{\partial(ru_{\theta})}{\partial r}\right]\hat{\theta} + \frac{1}{r} \left[\frac{\partial(ru_{\theta})}{\partial r} - \frac{\partial u_{r}}{\partial\theta}\right]\hat{\phi}$$

Pressure forces: Terms in P

Viscous forces: Terms in  $\mu \nabla^2 u$ 

#### Solution

- Surprisingly, most terms drop out and ...
- Pressure due to fluid flow is (Eq 6-216):

$$p = \frac{3\mu aU}{2r^2}\cos\theta$$

• Integrate to get downward "drag" (force) due to fluid pressure across sphere:  $D_p=2\pi\mu aU$ 

#### Viscous drag:

• Using 3-D formulation of stress again:

 $\vec{\tau} = \mu(\vec{\nabla}\vec{u} + \vec{\nabla}\vec{u}^T)$ 

Integrate to get Viscous Drag  $D_v=4\pi\mu aU$ So total Drag  $F_D$ = Viscous Drag + Pressure Drag =  $D_p$ +  $D_v=6\pi\mu aU$ 

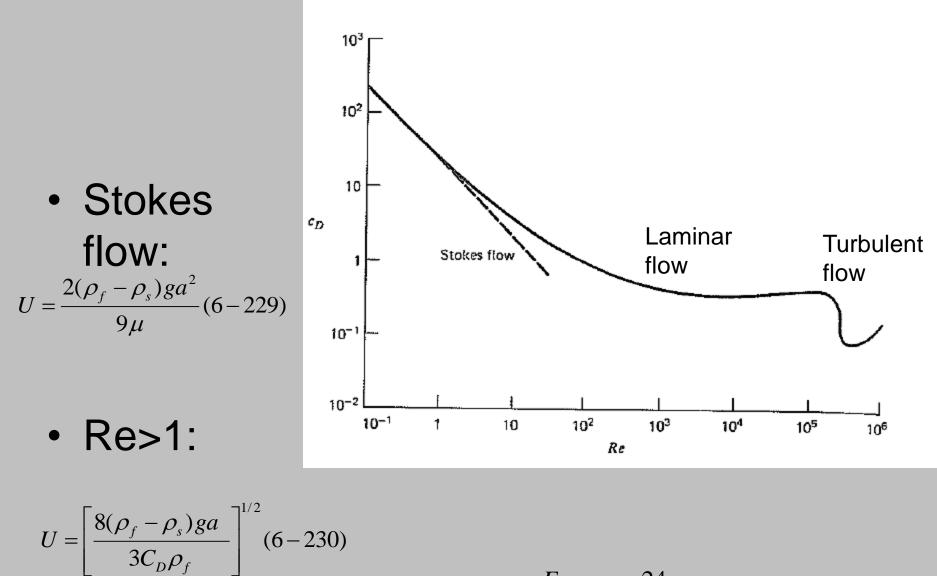
#### Speed of rise or fall:

- Balance Buoyancy Forces with Drag forces for steady-state case (no acceleration):
- $F_B = (\rho_f \rho_s)g4\pi a^3/3 = F_D = 6\pi\mu aU$
- Solve for U

Pres

 For faster flow, Re>1, more difficult: use dimensionless drag coefficient C<sub>D</sub>

$$C_{D} = \frac{F_{D}}{\frac{1}{2}\rho_{f}U^{2}\pi a^{2}} = \frac{24}{\text{Re}}(6-226)$$
source due to vel. Sphere x-sec area (shado)



$$C_{D} \equiv \frac{F_{D}}{\frac{1}{2}\rho_{f}U^{2}\pi a^{2}} = \frac{24}{\text{Re}}(6-226)$$

Note—units work out in both cases