

SQLite is a public domain C-language library implementing a small, fast, self-contained, reliable, and full-featured, SQL database engine.

## Manipulating data

Create database	> .open example.db;
Create table and define fields	> CREATE TABLE IF NOT EXISTS mytable ( → foo TEXT NOT NULL);
View tables in database	> .tables
Insert data into a table	> INSERT INTO mytable (foo) → VALUES ('aaa'), ('bbb'),('ccc');
View table schema	> .schema mytable
Add a new column to <b>mytable</b>	> ALTER TABLE mytable ADD bar INTEGER;
Update data in a table	> UPDATE mytable SET bar=123 → WHERE foo='aaa';

## Joins

Display an inner join	> SELECT * FROM mytable → INNER JOIN othertable → ON mytable.rowid=othertable.foo;
Display a left join	> SELECT * FROM mytable LEFT JOIN → ON mytable.id=othertable.foo;
Display a cross join	> SELECT * FROM mytable → CROSS JOIN othertable;

## Data types

## Some SQLite functions

TEXT	Text data	abs()	Absolute value
INTEGER	Whole number	max() min()	Maximum and minimum values
REAL	Floating point number	upper() lower()	Convert case of string
BLOB	Binary data	length()	Length of string
NULL	Null value	random()	(Pseudo) random integer

## Select

Display all data	> <code>SELECT * FROM mytable;</code>
Display data of the third row	> <code>SELECT * FROM mytable</code> → <code>WHERE rowid=3;</code>
Display <b>foo</b> and <b>bar</b> columns	> <code>SELECT foo,bar FROM mytable;</code>
Display first 10 results	> <code>SELECT * FROM mytable LIMIT 10;</code>
Sort by column <b>foo</b>	> <code>SELECT * FROM mytable ORDER BY foo;</code>

## Views

A view is a virtual table providing a template for displaying the results of a specific query.

Create a new view	> <code>CREATE VIEW myview AS</code> → <code>SELECT foo FROM mytable</code> → <code>WHERE example &gt; 10;</code>
Show existing views	> <code>.tables</code>
Display data with a view	> <code>SELECT * FROM myview;</code>
Delete ( <i>drop</i> ) a view	> <code>DROP VIEW myview;</code>

## Column constraints

Set default text for a field	<code>DEFAULT 'default text'</code>
Enforce unique value	<code>UNIQUE</code>
Designate a column as a unique identifier	<code>PRIMARY KEY</code> > <code>CREATE TABLE mytable</code> → <code>(Id INTEGER PRIMARY KEY);</code>
Pointer to a primary key of a different table	<code>FOREIGN KEY</code>
Impose a condition for validation	<code>CHECK</code> > <code>CREATE TABLE mytable</code> → <code>(CHECK(condition&gt;0), bar TEXT);</code>
Prevent NULL values	<code>NOT NULL</code>

# Data Wrangling with dplyr and tidyr

## Cheat Sheet



### Syntax - Helpful conventions for wrangling

#### dplyr::tbl\_df(iris)

Converts data to tbl class. tbl's are easier to examine than data frames. R displays only the data that fits onscreen:

```
Source: local data frame [150 x 5]
  Sepal.Length Sepal.Width Petal.Length
1           5.1           3.5           1.4
2           4.9           3.0           1.4
3           4.7           3.2           1.3
4           4.6           3.1           1.5
5           5.0           3.6           1.4
..           ..           ..           ..
Variables not shown: Petal.Width (dbl),
Species (fctr)
```

#### dplyr::glimpse(iris)

Information dense summary of tbl data.

#### utils::View(iris)

View data set in spreadsheet-like display (note capital V).

	Sepal.Length	Sepal.Width	Petal.Length	Petal.Width	Species
1	5.1	3.5	1.4	0.2	setosa
2	4.9	3.0	1.4	0.2	setosa
3	4.7	3.2	1.3	0.2	setosa
4	4.6	3.1	1.5	0.2	setosa
5	5.0	3.6	1.4	0.2	setosa
6	5.4	3.9	1.7	0.4	setosa
7	4.6	3.4	1.4	0.3	setosa
8	5.0	3.4	1.5	0.2	setosa

#### dplyr::%>%

Passes object on left hand side as first argument (or . argument) of function on righthand side.

$x \%>\% f(y)$  is the same as  $f(x, y)$   
 $y \%>\% f(x, ., z)$  is the same as  $f(x, y, z)$

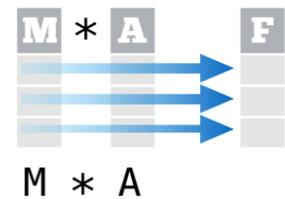
"Piping" with %>% makes code more readable, e.g.

```
iris %>%
  group_by(Species) %>%
  summarise(avg = mean(Sepal.Width)) %>%
  arrange(avg)
```

## Tidy Data - A foundation for wrangling in R



Tidy data complements R's **vectorized operations**. R will automatically preserve observations as you manipulate variables. No other format works as intuitively with R.



### Reshaping Data - Change the layout of a data set



**tidyr::gather(cases, "year", "n", 2:4)**  
Gather columns into rows.



**tidyr::spread(pollution, size, amount)**  
Spread rows into columns.



**tidyr::separate(storms, date, c("y", "m", "d"))**  
Separate one column into several.



**tidyr::unite(data, col, ..., sep)**  
Unite several columns into one.

**dplyr::data\_frame(a = 1:3, b = 4:6)**  
Combine vectors into data frame (optimized).

**dplyr::arrange(mtcars, mpg)**  
Order rows by values of a column (low to high).

**dplyr::arrange(mtcars, desc(mpg))**  
Order rows by values of a column (high to low).

**dplyr::rename(tb, y = year)**  
Rename the columns of a data frame.

### Subset Observations (Rows)



**dplyr::filter(iris, Sepal.Length > 7)**  
Extract rows that meet logical criteria.

**dplyr::distinct(iris)**  
Remove duplicate rows.

**dplyr::sample\_frac(iris, 0.5, replace = TRUE)**  
Randomly select fraction of rows.

**dplyr::sample\_n(iris, 10, replace = TRUE)**  
Randomly select n rows.

**dplyr::slice(iris, 10:15)**  
Select rows by position.

**dplyr::top\_n(storms, 2, date)**  
Select and order top n entries (by group if grouped data).

### Subset Variables (Columns)



**dplyr::select(iris, Sepal.Width, Petal.Length, Species)**  
Select columns by name or helper function.

#### Helper functions for select - ?select

- select(iris, contains("."))**  
Select columns whose name contains a character string.
- select(iris, ends\_with("Length"))**  
Select columns whose name ends with a character string.
- select(iris, everything())**  
Select every column.
- select(iris, matches(".t."))**  
Select columns whose name matches a regular expression.
- select(iris, num\_range("x", 1:5))**  
Select columns named x1, x2, x3, x4, x5.
- select(iris, one\_of(c("Species", "Genus")))**  
Select columns whose names are in a group of names.
- select(iris, starts\_with("Sepal"))**  
Select columns whose name starts with a character string.
- select(iris, Sepal.Length:Petal.Width)**  
Select all columns between Sepal.Length and Petal.Width (inclusive).
- select(iris, -Species)**  
Select all columns except Species.

#### Logic in R - ?Comparison, ?base::Logic

<	Less than	!=	Not equal to
>	Greater than	%in%	Group membership
==	Equal to	is.na	Is NA
<=	Less than or equal to	!is.na	Is not NA
>=	Greater than or equal to	&,  , !, xor, any, all	Boolean operators

## Summarise Data



`dplyr::summarise(iris, avg = mean(Sepal.Length))`

Summarise data into single row of values.

`dplyr::summarise_each(iris, funs(mean))`

Apply summary function to each column.

`dplyr::count(iris, Species, wt = Sepal.Length)`

Count number of rows with each unique value of variable (with or without weights).



Summarise uses **summary functions**, functions that take a vector of values and return a single value, such as:

`dplyr::first`

First value of a vector.

`dplyr::last`

Last value of a vector.

`dplyr::nth`

Nth value of a vector.

`dplyr::n`

# of values in a vector.

`dplyr::n_distinct`

# of distinct values in a vector.

**IQR**

IQR of a vector.

**min**

Minimum value in a vector.

**max**

Maximum value in a vector.

**mean**

Mean value of a vector.

**median**

Median value of a vector.

**var**

Variance of a vector.

**sd**

Standard deviation of a vector.

## Group Data

`dplyr::group_by(iris, Species)`

Group data into rows with the same value of Species.

`dplyr::ungroup(iris)`

Remove grouping information from data frame.

`iris %>% group_by(Species) %>% summarise(...)`

Compute separate summary row for each group.



## Make New Variables



`dplyr::mutate(iris, sepal = Sepal.Length + Sepal.Width)`

Compute and append one or more new columns.

`dplyr::mutate_each(iris, funs(min_rank))`

Apply window function to each column.

`dplyr::transmute(iris, sepal = Sepal.Length + Sepal.Width)`

Compute one or more new columns. Drop original columns.



Mutate uses **window functions**, functions that take a vector of values and return another vector of values, such as:

`dplyr::lead`

Copy with values shifted by 1.

`dplyr::lag`

Copy with values lagged by 1.

`dplyr::dense_rank`

Ranks with no gaps.

`dplyr::min_rank`

Ranks. Ties get min rank.

`dplyr::percent_rank`

Ranks rescaled to [0, 1].

`dplyr::row_number`

Ranks. Ties got to first value.

`dplyr::ntile`

Bin vector into n buckets.

`dplyr::between`

Are values between a and b?

`dplyr::cume_dist`

Cumulative distribution.

`dplyr::cumall`

Cumulative **all**

`dplyr::cumany`

Cumulative **any**

`dplyr::cummean`

Cumulative **mean**

**cumsum**

Cumulative **sum**

**cummax**

Cumulative **max**

**cummin**

Cumulative **min**

**cumprod**

Cumulative **prod**

**pmax**

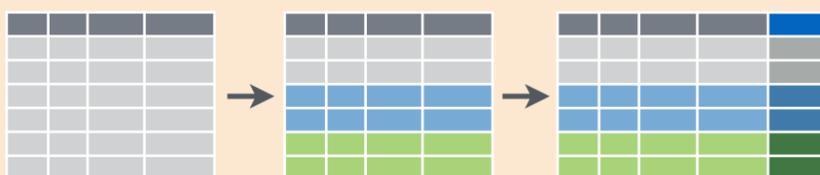
Element-wise **max**

**pmin**

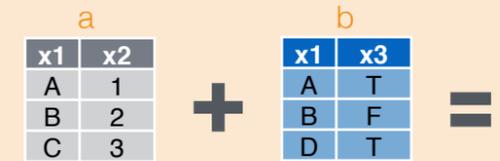
Element-wise **min**

`iris %>% group_by(Species) %>% mutate(...)`

Compute new variables by group.



## Combine Data Sets



Mutating Joins

x1	x2	x3
A	1	T
B	2	F
C	3	NA

x1	x3	x2
A	T	1
B	F	2
D	T	NA

x1	x2	x3
A	1	T
B	2	F

x1	x2	x3
A	1	T
B	2	F
C	3	NA
D	NA	T

`dplyr::left_join(a, b, by = "x1")`

Join matching rows from b to a.

`dplyr::right_join(a, b, by = "x1")`

Join matching rows from a to b.

`dplyr::inner_join(a, b, by = "x1")`

Join data. Retain only rows in both sets.

`dplyr::full_join(a, b, by = "x1")`

Join data. Retain all values, all rows.

Filtering Joins

x1	x2
A	1
B	2

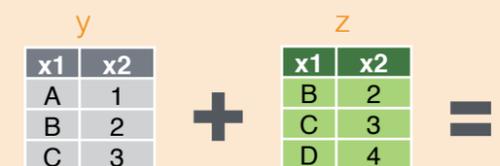
x1	x2
C	3

`dplyr::semi_join(a, b, by = "x1")`

All rows in a that have a match in b.

`dplyr::anti_join(a, b, by = "x1")`

All rows in a that do not have a match in b.



Set Operations

x1	x2
B	2
C	3

x1	x2
A	1
B	2
C	3
D	4

x1	x2
A	1

`dplyr::intersect(y, z)`

Rows that appear in both y and z.

`dplyr::union(y, z)`

Rows that appear in either or both y and z.

`dplyr::setdiff(y, z)`

Rows that appear in y but not z.

Binding

x1	x2
A	1
B	2
C	3

x1	x2	x1	x2
A	1	B	2
B	2	C	3
C	3	D	4

`dplyr::bind_rows(y, z)`

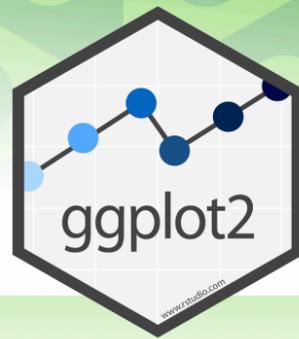
Append z to y as new rows.

`dplyr::bind_cols(y, z)`

Append z to y as new columns.

Caution: matches rows by position.

# Data visualization with ggplot2 : : CHEAT SHEET

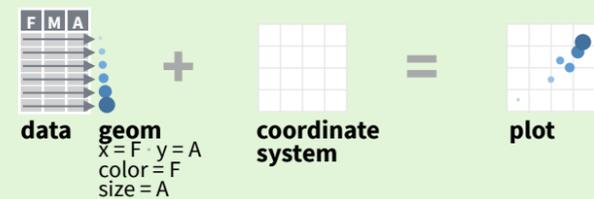


## Basics

**ggplot2** is based on the **grammar of graphics**, the idea that you can build every graph from the same components: a **data** set, a **coordinate system**, and **geoms**—visual marks that represent data points.



To display values, map variables in the data to visual properties of the geom (**aesthetics**) like **size**, **color**, and **x** and **y** locations.



Complete the template below to build a graph.

```
ggplot (data = <DATA>) +
  <GEOM_FUNCTION> (mapping = aes (<MAPPINGS>),
  stat = <STAT>, position = <POSITION>) +
  <COORDINATE_FUNCTION> +
  <FACET_FUNCTION> +
  <SCALE_FUNCTION> +
  <THEME_FUNCTION>
```

required

Not required, sensible defaults supplied

**ggplot**(data = mpg, aes(x = cty, y = hwy)) Begins a plot that you finish by adding layers to. Add one geom function per layer.

**last\_plot()** Returns the last plot.

**ggsave**("plot.png", width = 5, height = 5) Saves last plot as 5' x 5' file named "plot.png" in working directory. Matches file type to file extension.

## Aes Common aesthetic values.

**color** and **fill** - string ("red", "#RRGGBB")

**linetype** - integer or string (0 = "blank", 1 = "solid", 2 = "dashed", 3 = "dotted", 4 = "dotdash", 5 = "longdash", 6 = "twodash")

**lineend** - string ("round", "butt", or "square")

**linejoin** - string ("round", "mitre", or "bevel")

**size** - integer (line width in mm)

**shape** - integer/shape name or a single character ("a")



## Geoms

Use a geom function to represent data points, use the geom's aesthetic properties to represent variables. Each function returns a layer.

### GRAPHICAL PRIMITIVES

```
a <- ggplot(economics, aes(date, unemploy))
b <- ggplot(seals, aes(x = long, y = lat))
```

**a + geom\_blank()** and **a + expand\_limits()**  
Ensure limits include values across all plots.

**b + geom\_curve**(aes(yend = lat + 1, xend = long + 1, curvature = 1) - x, xend, y, yend, alpha, angle, color, curvature, linetype, size)

**a + geom\_path**(lineend = "butt", linejoin = "round", linemitre = 1) - x, y, alpha, color, group, linetype, size

**a + geom\_polygon**(aes(alpha = 50)) - x, y, alpha, color, fill, group, subgroup, linetype, size

**b + geom\_rect**(aes(xmin = long, ymin = lat, xmax = long + 1, ymax = lat + 1)) - xmax, xmin, ymax, ymin, alpha, color, fill, linetype, size

**a + geom\_ribbon**(aes(ymin = unemploy - 900, ymax = unemploy + 900)) - x, ymax, ymin, alpha, color, fill, group, linetype, size

### LINE SEGMENTS

common aesthetics: x, y, alpha, color, linetype, size

**b + geom\_abline**(aes(intercept = 0, slope = 1))  
**b + geom\_hline**(aes(yintercept = lat))  
**b + geom\_vline**(aes(xintercept = long))

**b + geom\_segment**(aes(yend = lat + 1, xend = long + 1))  
**b + geom\_spoke**(aes(angle = 1:1155, radius = 1))

### ONE VARIABLE continuous

```
c <- ggplot(mpg, aes(hwy)); c2 <- ggplot(mpg)
```

**c + geom\_area**(stat = "bin")  
x, y, alpha, color, fill, linetype, size

**c + geom\_density**(kernel = "gaussian")  
x, y, alpha, color, fill, group, linetype, size, weight

**c + geom\_dotplot**()  
x, y, alpha, color, fill

**c + geom\_freqpoly**()  
x, y, alpha, color, group, linetype, size

**c + geom\_histogram**(binwidth = 5)  
x, y, alpha, color, fill, linetype, size, weight

**c2 + geom\_qq**(aes(sample = hwy))  
x, y, alpha, color, fill, linetype, size, weight

### discrete

```
d <- ggplot(mpg, aes(f))
```

**d + geom\_bar**()  
x, alpha, color, fill, linetype, size, weight

### TWO VARIABLES

#### both continuous

```
e <- ggplot(mpg, aes(cty, hwy))
```

**e + geom\_label**(aes(label = cty), nudge\_x = 1, nudge\_y = 1) - x, y, label, alpha, angle, color, family, fontface, hjust, lineheight, size, vjust

**e + geom\_point**()  
x, y, alpha, color, fill, shape, size, stroke

**e + geom\_quantile**()  
x, y, alpha, color, group, linetype, size, weight

**e + geom\_rug**(sides = "bl")  
x, y, alpha, color, linetype, size

**e + geom\_smooth**(method = lm)  
x, y, alpha, color, fill, group, linetype, size, weight

**e + geom\_text**(aes(label = cty), nudge\_x = 1, nudge\_y = 1) - x, y, label, alpha, angle, color, family, fontface, hjust, lineheight, size, vjust

#### one discrete, one continuous

```
f <- ggplot(mpg, aes(class, hwy))
```

**f + geom\_col**()  
x, y, alpha, color, fill, group, linetype, size

**f + geom\_boxplot**()  
x, y, lower, middle, upper, ymax, ymin, alpha, color, fill, group, linetype, shape, size, weight

**f + geom\_dotplot**(binaxis = "y", stackdir = "center")  
x, y, alpha, color, fill, group

**f + geom\_violin**(scale = "area")  
x, y, alpha, color, fill, group, linetype, size, weight

#### both discrete

```
g <- ggplot(diamonds, aes(cut, color))
```

**g + geom\_count**()  
x, y, alpha, color, fill, shape, size, stroke

**e + geom\_jitter**(height = 2, width = 2)  
x, y, alpha, color, fill, shape, size

### THREE VARIABLES

```
seals$z <- with(seals, sqrt(delta_long^2 + delta_lat^2)); l <- ggplot(seals, aes(long, lat))
```

**l + geom\_contour**(aes(z = z))  
x, y, z, alpha, color, group, linetype, size, weight

**l + geom\_contour\_filled**(aes(fill = z))  
x, y, alpha, color, fill, group, linetype, size, subgroup

#### continuous bivariate distribution

```
h <- ggplot(diamonds, aes(carat, price))
```

**h + geom\_bin2d**(binwidth = c(0.25, 500))  
x, y, alpha, color, fill, linetype, size, weight

**h + geom\_density\_2d**()  
x, y, alpha, color, group, linetype, size

**h + geom\_hex**()  
x, y, alpha, color, fill, size

#### continuous function

```
i <- ggplot(economics, aes(date, unemploy))
```

**i + geom\_area**()  
x, y, alpha, color, fill, linetype, size

**i + geom\_line**()  
x, y, alpha, color, group, linetype, size

**i + geom\_step**(direction = "hv")  
x, y, alpha, color, group, linetype, size

#### visualizing error

```
df <- data.frame(grp = c("A", "B"), fit = 4:5, se = 1:2)
j <- ggplot(df, aes(grp, fit, ymin = fit - se, ymax = fit + se))
```

**j + geom\_crossbar**(fatten = 2) - x, y, ymax, ymin, alpha, color, fill, group, linetype, size

**j + geom\_errorbar**() - x, ymax, ymin, alpha, color, group, linetype, size, width  
Also **geom\_errorbarh**()

**j + geom\_linerange**()  
x, ymin, ymax, alpha, color, group, linetype, size

**j + geom\_pointrange**() - x, y, ymin, ymax, alpha, color, fill, group, linetype, shape, size

#### maps

```
data <- data.frame(murder = USArrests$Murder,
  state = tolower(rownames(USArrests)))
map <- map_data("state")
k <- ggplot(data, aes(fill = murder))
```

**k + geom\_map**(aes(map\_id = state), map = map) + **expand\_limits**(x = map\$long, y = map\$lat)  
map\_id, alpha, color, fill, linetype, size

**l + geom\_raster**(aes(fill = z), hjust = 0.5, vjust = 0.5, interpolate = FALSE)  
x, y, alpha, fill

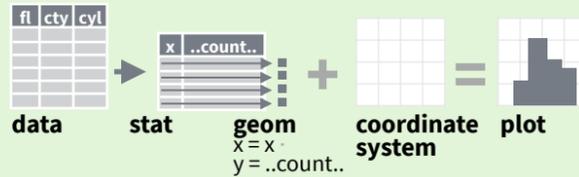
**l + geom\_tile**(aes(fill = z))  
x, y, alpha, color, fill, linetype, size, width



# Stats

An alternative way to build a layer.

A stat builds new variables to plot (e.g., count, prop).



Visualize a stat by changing the default stat of a geom function, `geom_bar(stat="count")` or by using a stat function, `stat_count(geom="bar")`, which calls a default geom to make a layer (equivalent to a geom function). Use `..name..` syntax to map stat variables to aesthetics.



```
c + stat_bin(binwidth = 1, boundary = 10)
x, y | ..count.., ..ncount.., ..density.., ..ndensity..
c + stat_count(width = 1) x, y | ..count.., ..prop..
c + stat_density(adjust = 1, kernel = "gaussian")
x, y | ..count.., ..density.., ..scaled..

e + stat_bin_2d(bins = 30, drop = T)
x, y, fill | ..count.., ..density..
e + stat_bin_hex(bins = 30) x, y, fill | ..count.., ..density..
e + stat_density_2d(contour = TRUE, n = 100)
x, y, color, size | ..level..
e + stat_ellipse(level = 0.95, segments = 51, type = "t")

l + stat_contour(aes(z = z)) x, y, z, order | ..level..
l + stat_summary_hex(aes(z = z), bins = 30, fun = max)
x, y, z, fill | ..value..
l + stat_summary_2d(aes(z = z), bins = 30, fun = mean)
x, y, z, fill | ..value..

f + stat_boxplot(coef = 1.5)
x, y | ..lower.., ..middle.., ..upper.., ..width.., ..ymin.., ..ymax..
f + stat_ydensity(kernel = "gaussian", scale = "area") x, y
| ..density.., ..scaled.., ..count.., ..n.., ..violinwidth.., ..width..

e + stat_ecdf(n = 40) x, y | ..x.., ..y..

e + stat_quantile(quantiles = c(0.1, 0.9),
formula = y ~ log(x), method = "rq") x, y | ..quantile..

e + stat_smooth(method = "lm", formula = y ~ x, se = T,
level = 0.95) x, y | ..se.., ..x.., ..y.., ..ymin.., ..ymax..

ggplot() + xlim(-5, 5) + stat_function(fun = dnorm,
n = 20, geom = "point") x | ..x.., ..y..

ggplot() + stat_qq(aes(sample = 1:100))
x, y, sample | ..sample.., ..theoretical..

e + stat_sum() x, y, size | ..n.., ..prop..

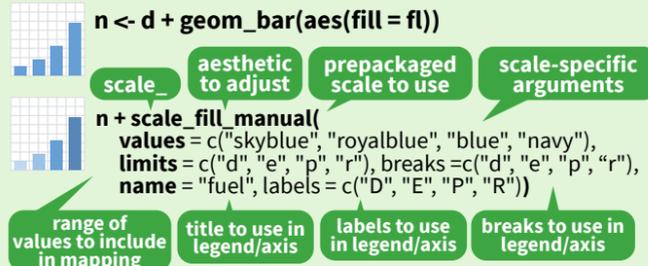
e + stat_summary(fun.data = "mean_cl_boot")
h + stat_summary_bin(fun = "mean", geom = "bar")

e + stat_identity()
e + stat_unique()
```

# Scales

Override defaults with `scales` package.

`Scales` map data values to the visual values of an aesthetic. To change a mapping, add a new scale.



## GENERAL PURPOSE SCALES

Use with most aesthetics  
`scale_*_continuous()` - Map cont' values to visual ones.  
`scale_*_discrete()` - Map discrete values to visual ones.  
`scale_*_binned()` - Map continuous values to discrete bins.  
`scale_*_identity()` - Use data values as visual ones.  
`scale_*_manual(values = c())` - Map discrete values to manually chosen visual ones.  
`scale_*_date(date_labels = "%m/%d")`,  
`date_breaks = "2 weeks"` - Treat data values as dates.  
`scale_*_datetime()` - Treat data values as date times.  
Same as `scale_*_date()`. See `?strptime` for label formats.

## X & Y LOCATION SCALES

Use with x or y aesthetics (x shown here)  
`scale_x_log10()` - Plot x on log10 scale.  
`scale_x_reverse()` - Reverse the direction of the x axis.  
`scale_x_sqrt()` - Plot x on square root scale.

## COLOR AND FILL SCALES (DISCRETE)

`n + scale_fill_brewer(palette = "Blues")`  
For palette choices:  
`RColorBrewer::display.brewer.all()`  
`n + scale_fill_grey(start = 0.2, end = 0.8, na.value = "red")`

## COLOR AND FILL SCALES (CONTINUOUS)

`o <- c + geom_dotplot(aes(fill = ..x..))`  
`o + scale_fill_distiller(palette = "Blues")`  
`o + scale_fill_gradient(low="red", high="yellow")`  
`o + scale_fill_gradient2(low="red", high="blue", mid="white", midpoint = 25)`  
`o + scale_fill_gradientn(colors = topo.colors(6))`  
Also: `rainbow()`, `heat.colors()`, `terrain.colors()`, `cm.colors()`, `RColorBrewer::brewer.pal()`

## SHAPE AND SIZE SCALES

`p <- e + geom_point(aes(shape = fl, size = cyl))`  
`p + scale_shape() + scale_size()`  
`p + scale_shape_manual(values = c(3:7))`  
`0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25`  
`p + scale_radius(range = c(1,6))`  
`p + scale_size_area(max_size = 6)`

# Coordinate Systems

```
r <- d + geom_bar()
r + coord_cartesian(xlim = c(0, 5)) - xlim, ylim
The default cartesian coordinate system.
r + coord_fixed(ratio = 1/2)
ratio, xlim, ylim - Cartesian coordinates with
fixed aspect ratio between x and y units.
ggplot(mpg, aes(y = fl)) + geom_bar()
Flip cartesian coordinates by switching
x and y aesthetic mappings.
r + coord_polar(theta = "x", direction=1)
theta, start, direction - Polar coordinates.
r + coord_trans(y = "sqrt") - x, y, xlim, ylim
Transformed cartesian coordinates. Set xtrans
and ytrans to the name of a window function.
pi + coord_quickmap()
pi + coord_map(projection = "ortho", orientation
= c(41, -74, 0)) - projection, xlim, ylim
Map projections from the mapproj package
(mercator (default), azequalarea, lagrange, etc.).
```

# Position Adjustments

Position adjustments determine how to arrange geoms that would otherwise occupy the same space.

```
s <- ggplot(mpg, aes(fl, fill = drv))
s + geom_bar(position = "dodge")
Arrange elements side by side.
s + geom_bar(position = "fill")
Stack elements on top of one
another, normalize height.
e + geom_point(position = "jitter")
Add random noise to X and Y position of
each element to avoid overplotting.
e + geom_label(position = "nudge")
Nudge labels away from points.
s + geom_bar(position = "stack")
Stack elements on top of one another.
```

Each position adjustment can be recast as a function with manual `width` and `height` arguments:  
`s + geom_bar(position = position_dodge(width = 1))`

# Themes

```
r + theme_bw()
White background
with grid lines.
r + theme_classic()
r + theme_light()
r + theme_gray()
Grey background
(default theme).
r + theme_linedraw()
Minimal theme.
r + theme_dark()
Dark for contrast.
r + theme_void()
Empty theme.
r + theme()
Customize aspects of the theme such
as axis, legend, panel, and facet properties.
r + ggtitle("Title") + theme(plot.title.position = "plot")
r + theme(panel.background = element_rect(fill = "blue"))
```

# Faceting

Facets divide a plot into subplots based on the values of one or more discrete variables.

```
t <- ggplot(mpg, aes(cty, hwy)) + geom_point()
t + facet_grid(cols = vars(fl))
Facet into columns based on fl.
t + facet_grid(rows = vars(year))
Facet into rows based on year.
t + facet_grid(rows = vars(year), cols = vars(fl))
Facet into both rows and columns.
t + facet_wrap(vars(fl))
Wrap facets into a rectangular layout.
```

Set `scales` to let axis limits vary across facets.  
`t + facet_grid(rows = vars(drv), cols = vars(fl), scales = "free")`  
x and y axis limits adjust to individual facets:  
`"free_x"` - x axis limits adjust  
`"free_y"` - y axis limits adjust

Set `labeller` to adjust facet label:

```
t + facet_grid(cols = vars(fl), labeller = label_both)
fl: c fl: d fl: e fl: p fl: r
t + facet_grid(rows = vars(fl), labeller = label_bquote(alpha ^ .(fl)))
alpha^c alpha^d alpha^e alpha^p alpha^r
```

# Labels and Legends

Use `labs()` to label the elements of your plot.  
`t + labs(x = "New x axis label", y = "New y axis label", title = "Add a title above the plot", subtitle = "Add a subtitle below title", caption = "Add a caption below plot", alt = "Add alt text to the plot", <AES> = "New <AES> legend title")`  
`t + annotate(geom = "text", x = 8, y = 9, label = "A")`  
Places a geom with manually selected aesthetics.  
`p + guides(x = guide_axis(n.dodge = 2))` Avoid crowded or overlapping labels with `guide_axis(n.dodge or angle)`.  
`n + guides(fill = "none")` Set legend type for each aesthetic: `colorbar`, `legend`, or `none` (no legend).  
`n + theme(legend.position = "bottom")`  
Place legend at "bottom", "top", "left", or "right".  
`n + scale_fill_discrete(name = "Title", labels = c("A", "B", "C", "D", "E"))`  
Set legend title and labels with a scale function.

# Zooming

```
Without clipping (preferred):
t + coord_cartesian(xlim = c(0, 100), ylim = c(10, 20))
With clipping (removes unseen data points):
t + xlim(0, 100) + ylim(10, 20)
t + scale_x_continuous(limits = c(0, 100)) +
scale_y_continuous(limits = c(0, 100))
```

